To Space and Back: Verified Serialisation

Formally Verifiable Generated ASN.1/ACN Encoders and Decoders:

A Case Study

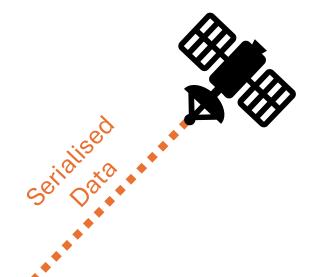
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Introduction

Motivation

- Space exploration needs serialisers for communication
- Writing by hand is hard and bug-prone
 - E.g., Solar orbiter: endianness mismatch and different paddings required patching after launch
- Correctness is critical: bugs could lead to loss of data or vessel

- -> Generate the code
- Compile from ASN.1 format



Introduction

ASN.1 (Abstract Syntax Notation One)

- Describe datastructures for serialisation
- Different binary encodings (e.g., ACN, BER, PUR, EPUR, DER)
- ACN: customise the binary format → to support legacy formats
- Widely used in telecommunications, notably HTTPS certificates and 5G protocols

Several ESA missions use ASN1SCC compiler

Takes ASN.1 description and generates code for encoding & decoding

ASN.1 Example: Abstract Syntax

```
MY-MODULE DEFINITIONS AUTOMATIC TAGS ::= BEGIN
IdentifierType ::= INTEGER (-32768..32767) -- 16 bits
Message ::= SEQUENCE {
   msgId
         IdentifierType,
   myflag
                 INTEGER (1..255),
                                        -- constrained range
   value REAL,
                                        -- floating-point
   szDescription OCTET STRING (SIZE(10)) -- 10 bytes
END
```

ACN Example: (Concrete) Binary Format

```
MY-MODULE DEFINITIONS ::= BEGIN
IdentifierType [size 16, encoding twos-complement, endianness little]
Message [] {
  msgId [],
  myflag [size 9, encoding pos-int, align-to-next dword], -- aligned to 32 bits
  value [encoding IEEE754-1985-64],
  szDescription []
END
```

ASN1SCC Background

Compiler for ASN.1/ACN format

Backends for C and Ada

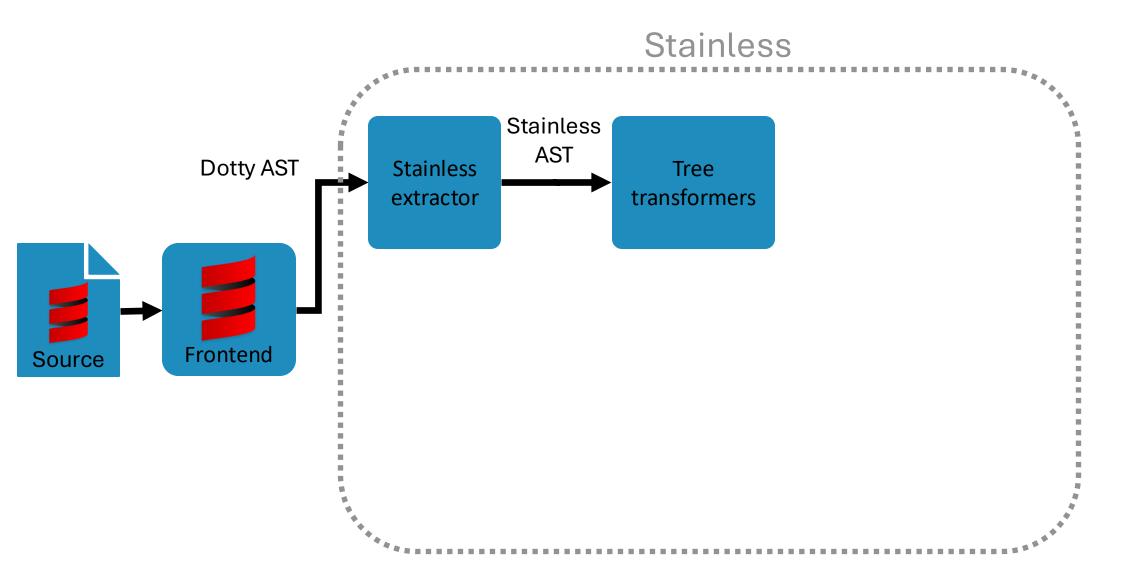
Generated code: combination of static primitives

- Datastructure: BitStream
- Encoder/decoder for basic types (Codecs)
- > We added a verified Scala backend

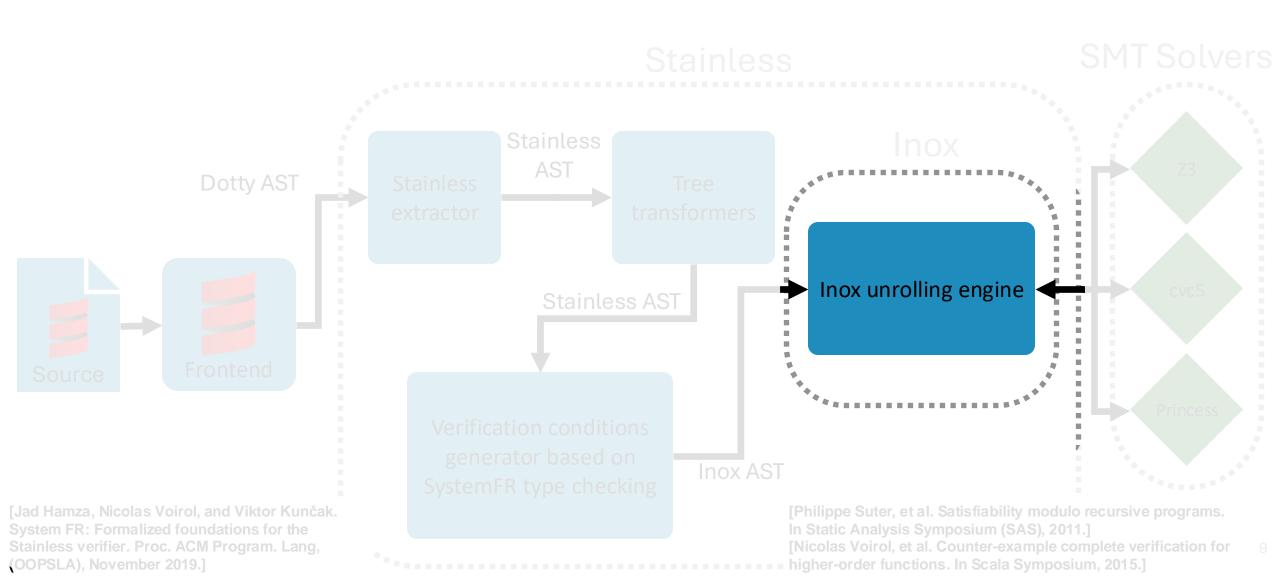
Stainless: Automated Proof

```
def zip(xs: List[Int], ys: List[Boolean]): List[(Int, Boolean)] = {
   require(xs.size <= ys.size)</pre>
   (xs, ys) match
      case (Cons(x, xs0), Cons(y, ys0)) \Rightarrow
               Cons((x, y), zip(xs0, ys0))
     case => Nil()
\}.ensuring (res => res.map(p => p._1) == xs)
  stainless summary
                                              valid U:smt-cvc5 0.0
zip.scala:5:5: zip non-negative measure
zip.scala:9:11: zip postcondition Found counter-example: 0.1 | zip.scala:9:24: zip measure legender counter-example: 0.1 |
zip.scala:9:24: zip wearnd.ingg.zip(xs.ut_ist[fr)t]pVCs, (scru>_Cons[flut])(OcsNil[Int]())
zip.scala:11:15: zip postcondition vs: List[Boolean] -> Nil[Boolean]()
total: 5 valid: 5 (0 from cache, 0 trivial) invalid: 0 unknown: 0 time: 0.29
```

Stainless: verification framework for Scala



Stainless: verification framework for Scala



Verification approach

2 main steps

- **1. Runtime safety** (no crashes, termination) (levels 1, 2, and 3 in the paper)
 - Code accepted by Stainless
 - Automatically generated verification conditions (e.g., termination, inbound accesses, overflows, division by zero, casts)
 - To prove in-bound accesses → add specification about how many bits written/read
- 2. Semantic correctness (level 4 in the paper)
 - Add specification about invertibility

For static primitives and generated code

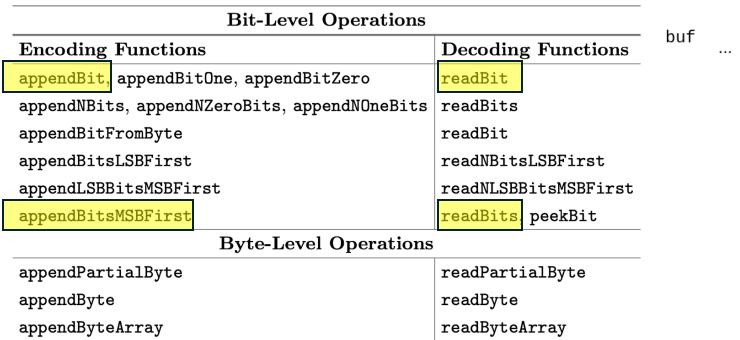
Verification: Static Primitives

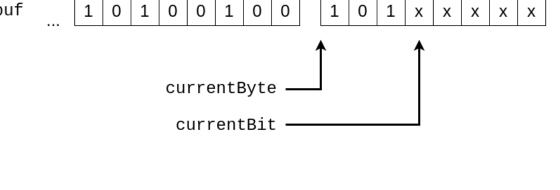
BitStream Datastructure

Codec ACN

BitStream: Background

- Datastructure to represent a stream of bits for decoding and encoding
- Mutable array of bytes, with a moving cursor
- Offers operations to read and write at the bit and at the byte level





BitStream: Verification

Step 0: Write the Scala backend BitStream

- Translation of the C backend
- With test suites

Step 1: Prove runtime safety

- Refactor to conform to the Scala fragment supported by Stainless
- Prove in-bound accesses, overflow absence, termination
- → Add specification & proof: number of bits written/read by each function

BitStream: appendBitsMSBFirst Example

```
def appendBitsMSBFirst(srcBuffer: Array[UByte], nBits: Long, from: Long = 0): Unit = {
    require(nBits >= 0)
    require(from >= 0)
    require(from < Long.MaxValue - nBits)
    require(nBits + from <= srcBuffer.length.toLong * 8L)
    require(BitStream.validate_offset_bits(buf.length.toLong, currentByte.toLong, currentBit.toLong, nBits))
//
}.ensuring(_ => // omitted: buffer length preserved
    BitStream.bitIndex(buf.length, currentByte, currentBit) ==
    BitStream.bitIndex(old(this).buf.length, old(this).currentByte, old(this).currentBit) + nBits
)
```

BitStream: Verification

Step 2: semantic correctness

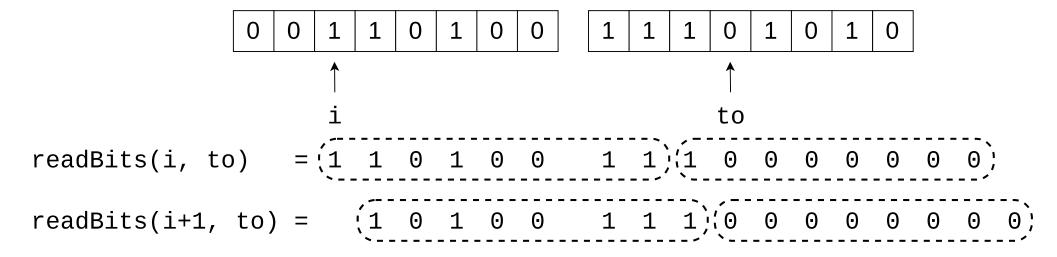
- Prove the invertibility
- i.e., decoding after encoding in the bit stream reads the written value

BitStream: appendBitsMSBFirst Example

```
1 def appendBitsMSBFirst(srcBuffer: Array[UByte], nBits: Long, from: Long = 0): Unit = {
2         appendBitsMSBFirstLoop(srcBuffer, from, from + nBits) // Loop as tail rec func
3 }.ensuring(_ => // ...
4         val (r1, r2) = reader(old(this), this)
5         val vGot = r1.readBits(nBits)
6         byteArrayBitContentSame(srcBuffer, vGot, from, 0, nBits)
7 )
```

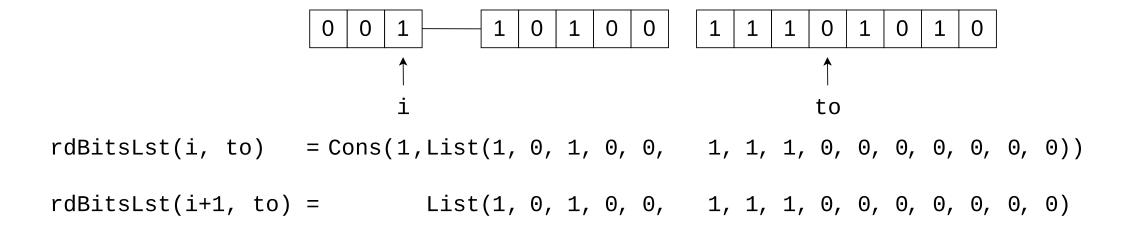
appendBitsMSBFirst: Induction Hypothesis

- Invertibility of appendBitsMSBFirst proved by induction



 Not an issue to prove the runtime safety as we proved only how many bits were written

Detour: List of Bits



- Applying the IH is natural
- Then prove: same list of Booleans => same bits read in array
- > Inductive structures better suited for inductive proofs

ACN Codec Primitives

Also primitive encoding/decoding functions

• E.g.: 64-bits integer in interval [min, max]

```
def encodeConstrainedPosWholeNumber(v: ULong, min: ULong, max: ULong): Unit
def decodeConstrainedPosWholeNumber(min: ULong, max: ULong): ULong
```

Verification: same approach

Relies heavily on BitStream correctness

- IEEE754 real numbers not verified (no float support in Stainless)
- Strings related functions not verified for invertibility, rarely used

Loop Unrolling Trick

```
def uint2int(v: ULong, uintSizeInBytes: Int): Long = {
    require(uintSizeInBytes >= 1 && uintSizeInBytes <= 9)
    // ...
}</pre>
```

 Converts unsigned integer to signed one, considering only uintSizeInBytes bytes

Hard invariant

```
var i: Int = 7
while i >= uintSizeInBytes do
  vv |= ber_aux(i)
  i -= 1
```



Automatic proof

```
if(uintSizeInBytes <= 7) then vv |= ber_aux(7)
if(uintSizeInBytes <= 6) then vv |= ber_aux(6)
if(uintSizeInBytes <= 5) then vv |= ber_aux(5)
if(uintSizeInBytes <= 4) then vv |= ber_aux(4)
if(uintSizeInBytes <= 3) then vv |= ber_aux(3)
if(uintSizeInBytes <= 2) then vv |= ber_aux(2)
if(uintSizeInBytes <= 1) then vv |= ber_aux(1)</pre>
```

Static Primitives: LOC Statistics

BitStream

- Total LOC: **3700 lines** (proof + implementation)
- Ratio: ~ 5:1

ACN Codec

• Total LOC: 4000 lines (proof + implementation)

Verification: Generated Code

Tailoring of the Compiler for Verification

Verification: Generated Code

Same high-level idea than for static code

However: Generate proof automatically

> Tailor the generated code to verification

Tailoring: Translation to Functional Code

ASN1SCC existing backends (C, Ada) use **in-place mutation for decoding**

Incompatible with the **aliasing policy** of Stainless

Solution: Functional code

- Return decoded values
- How to treat SEQUENCE OF?
 - Return a new array?
 - Append decoded elements to a collection?

Tailoring: Replace Arrays by Vectors

Problem: SEQUENCE OF within SEQUENCE OF

- → Arrays within arrays
- Incompatible with aliasing policy

Solution: Replace Arrays by a wrapped Scala Vector

- Immutable
- Append/prepend/init/tail: O(1) amortised, worst O(log n)
- Random accesses: O(log n) → Acceptable
- Specified with List for verification

Verification: Generated Code

Step 1: runtime safety

- Same approach as for static primitives
- Unclear how many bits to read \rightarrow generate size functions

```
MyChoice ::= CHOICE
{
    choice1 SEQUENCE {
       fst INTEGER,
       snd INTEGER
    },
    choice2 INTEGER
}
END
```

```
def size(): Long = {
   this match {
     case TMyChoice.choice1_PRESENT(choice1) =>
        val size_1_0 = 8L * GetLengthForEncodingSigned(choice1.fst) + 8L
        val size_1_1 = 8L * GetLengthForEncodingSigned(choice1.snd) + 8L
        size_1_0 + size_1_1
        case TMyChoice.choice2_PRESENT(choice2) =>
        8L * GetLengthForEncodingSigned(choice2) + 8L
   }
}.ensuring { (res: Long) => (0L <= res) && (res <= 145L)}</pre>
```

Verification: Generated Code

Step 2: semantic correctness

- Same approach as for the static code
 - Relies heavily on BitStream and Codec proven properties
- Generated proof
 - Generate specifications
 - Generate lemmas
 - Generate lemma applications
- Verified automatically

See paper for more details

Verified Properties and Statistics

Experimental Results

Packet Formats



Test with real-world packet formats

- PUS-C Services (Packet Utilisation Standard C)
 - 312 packet formats
 - Standard packet specification used by ESA satellites and ground control stations ("ECSS-E-ST-70-41C")
 - Used by e.g. **CHEOPS** (exo-planets transits observation) and **Proba-3** (demonstration of satellites formation flight) missions
- TC-Packet
 - Telecommand packet format for satellites used by ESA

Verification conditions statistics

335,149 VCs total

Largest verification project with Stainless to date

	Library			PUS-C services			TC-Packet		
VCs	# V	# U	# I	# V	# U	# I	# V	# U	# I
Preconditions	4,252	0	0	152,201	1	2	529	0	0
Overflows/casts	936	0	0	82,037	0	0	230	0	0
Assertions	544	0	0	23,284	0	0	167	0	0
Postcondition	443	0	0	22,365	1	0	30	0	0
Arithmetic ops	183	0	0	3,711	0	0	0	0	0
Array access	181	0	0	0	0	0	0	0	0
Measures	132	0	0	2,796	0	0	0	0	0
Class invariant	54	0	0	1,722	0	0	0	0	0
Match exh.	39	0	0	38,283	0	0	101	0	0
Pos. array size	5	0	0	0	0	0	0	0	0
Miscellaneous	2	0	0	918	0	0	0	0	0
Total	6,771	0	0	327,317	2	2	1,057	0	0

Lessons

Bugs Takeaway

Bugs found

- 1. Incorrect treatment of NaN in C and Ada backends
 - Failing assertions for NaN bit pattern
 - Found during translation C → Scala
- 2. SEQUENCE with alignment requirement
 - Wrong bit paddings
 - Found during translation C → Scala
- 3. Erroneous decoding of some CHOICE pattern
 - When optional and specified with ACN codec
 - Found while writing proof
- 4. 7-bit Strings missing validation
 - Missing range checks for 7-bit strings represented as 8-bit constrained in [0, 127]
 - Found with Stainless
- → All bugs are reproducible with Stainless
- → All those bugs are now fixed in all backends

Every step counts

Lots of refactoring needed to verify existing code

- Comply with tool, simplify reasoning about algorithms, ...
- -> Led to discovering bugs

Stainless generates these VCs automatically

- Termination, absence of overflow, in-bounds accesses, ...
- → Some verification without writing specifications

Every step of the process provides some valuable guarantees

Conclusion

New **verified Scala backend** for ASN1SCC compiler used by ESA missions

- Static runtime library subset used by PUS-C services verified
 - Crash free
 - Invertible (except for real numbers and strings operations)
- Generated proof with the generated Scala code
 - Generated code verified to be
 - Crash free
 - Invertible for SEQUENCE encoding
- → Better reliability of Space communications

Backup slides

Verification conditions statistics

2 invalid VCs

- Precondition checks in IA5String encoding
- Size of null-terminating strings
- Adding a check for Scala backend would impact Ada and C backend

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Verification conditions statistics

- 2 timeout VCs
 - Same nature except
 Stainless could not find a counterexample

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VCs	# V	# U	# I	# V	# U	# I	# V	# U	# I
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The Value of Refactoring

Lots of refactoring needed to verify existing code

- Comply with tool, simplify reasoning about algorithms, ... Stainless generates VCs automatically
- Termination, absence of overflow, in-bounds accesses, ...
- → Some verification without writing specifications
- Can make verification a lot easier like with the loop unrolling trick
- Sometimes easier to rewrite than verify existing